



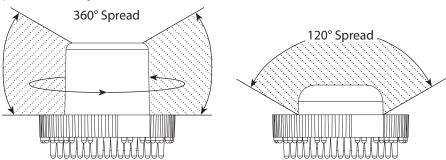
Installation and Operational Guide

This manual serves as a guide for the Cannon™ LED hide-a-way.

Automotive Lamp Installation Instructions:

In this installation method, the CannonTM LED will share the same reflector as the taillight, headlight or brake light. Make sure the CannonTM LED does not interfere with the operation of these lights. The CannonTM LED is designed to function with its inline driver.

- 1. Follow OEM instructions on how to remove the headlight or taillight reflector assembly from the vehicle.
- 2. Locate a flat surface in the bottom of the housing and cut a 1" diameter hole in the housing with the use of a hole saw. Make sure to deburr the hole thoroughly.
- 3. Place the Cannon™ LED into the reflector housing and mark the spot for the two mounting holes. Remove the Cannon™ LED and drill two 2 mm holes.
- 4. Insert the Cannon™ LED from the back or bottom of the headlight/taillight, as close to the focal point as possible.
- 5. Screw in the Cannon $^{\text{TM}}$ LED using the provided hardware and secure it to the reflector assembly.
- 6. Remount the headlight or taillight assembly in the vehicle and follow the provided wiring instructions.



Wire: Function:

Red: Positive, Mode 1

Yellow: Positive, Mode 2, Overrides Mode 1
Green: Positive, Mode 3, Overrides Mode 2

Blue: Flash Pattern Changer/Sync

Black: Negative, Ground

For changing the lens from the 120° to 360° Lens

The Cannon has the 120° lens installed when sold. To remove the 120° lens and replace it with the 360° lens and reflector, follow the steps listed below:

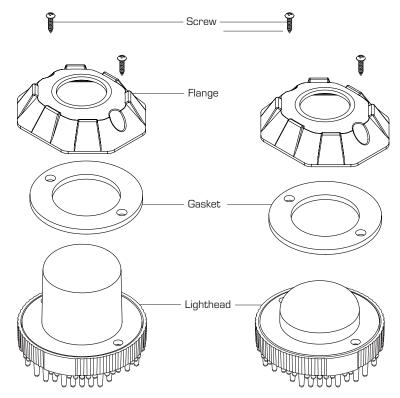
- 1.) Remove the 120° lens by pushing the tabs on each side of the bottom of the LED heatsink towards the center of the cannon with a flat screwdriver. The lens will gently pop off. Please do not remove the o-ring from the heatsink.
- 2.) Unscrew the torx screw from the heatsink that is securing the LED board. Do not damage or touch the LEDs on the board. Remove the screw and leave the board flat against the heatsink.
- 3.) Place the chrome reflector on top of the board with the nylon washer in between the LED board and reflector, ensuring that the center hole of the reflector with the hole of the board and heatsink are

the center hole of the reflector with the hole of the board and heatsink are lined up.

Place the newly supplied screw through the reflector and secure the reflector and board to the heatsink at a torque setting of 1 lb/ins. (Note: The Cannon 360° screw is different than the Cannon 120° screw)

4.) Verify the reflector and board are firmly secured to the heatsink and then add the 360° lens to the assembly, by pushing the tabs on each end of the lens through the heatsink. Be sure the tabs engage the heatsink.

How to install Bezel Kit.



Wiring Diagram

Note: Mode 2 overrides mode 1 and mode 3 overrides modes 2 and 1.

Wiring Instructions:

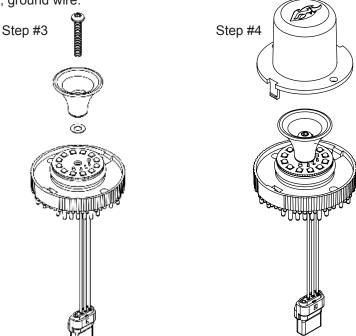
- 1. To activate the unit, extend the red (+), yellow (+) or green (+) wire to a 12V post. Extend the black (-) wire to the ground post of the vehicle's battery.
- 2. Momentarily connect the blue wire to the activated ground (12V-), black wire to cycle through the flash patterns.
- 3. Synchronization: To Sync two or more light heads together:
- A. Apply 12V+ power to the red (+) yellow (+) or green (+) wire and apply 12V- to the black wire to power the unit on.
- B. Cycle through all patterns by tapping the blue (flash pattern changer) wire to the activated black, ground wire until the steady burn pattern is selected. Please note that this step must be repeated per lighthead and per applicable mode wires. Repeat steps A and B on the next unit.
- C. Connect one of the same colored mode wires (red, yellow or green) of the two light heads together; connect the black wires of the light heads together and then connect the blue wires of the light heads together.

To Alternate Light Heads:

D. Follow Steps A-B.

E. For the light heads to alternate, one light head must be set as master and the other as slave on the mode wire intended for use. To do so, hold the blue (flash pattern changer) wire to ground for 3 seconds. If all LEDs turn on, this indicates master mode. If half the LEDs activate, this indicates slave mode. Set one unit as master and the other as slave.

F. Follow Step C. Change patterns by tapping the blue wire to the activated black, ground wire.



Color: ☐ Red ☐ Blue ☐ Amber ☐ White ☐ Green





FLASH PATTERNS

This manual serves as a guide for the Cannon.

SINGLE COLOR

1	1 Single Slow		
2	Single Fast		
3	Single Combo		
4	Double Slow		
5	Double Fast		
6 Double Combo			
7	7 Triple Slow		
8 Triple Fast9 Triple Combo			
		10	10 Brake Pop
11	Steady On		
	TOTAL = 11		

DUAL COLOR

1	Color 1- Single Slow	21	Color 1&2 / No Off Time- Single Combo
2	Color 1- Single Fast	22	Color 1&2 / No Off Time- Double Slow
3	Color 1- Single Combo	23	Color 1&2 / No Off Time- Double Fast
4	Color 1- Double Slow	24	Color 1&2 / No Off Time- Double Combo
5	Color 1- Double Fast	25	Color 1&2 / No Off Time- Triple Slow
6	Color 1- Double Combo	26	Color 1&2 / No Off Time- Triple Fast
7	Color 1- Triple Slow	27	Color 1&2 / No Off Time- Triple Combo
8	Color 1- Triple Fast	28	Color 1&2 /Off Time- Single Slow
9	Color 1- Triple Combo	29	Color 1&2 /Off Time- Single Fast
10	Color 2- Single Slow	30	Color 1&2 /Off Time- Single Combo
11	Color 2- Single Fast	31	Color 1&2 /Off Time- Double Slow
12	Color 2- Single Combo	32	Color 1&2 /Off Time- Double Fast
13	Color 2- Double Slow	33	Color 1&2 /Off Time- Double Combo
14	Color 2- Double Fast	34	Color 1&2 /Off Time- Triple Slow
15	Color 2- Double Combo	35	Color 1&2 /Off Time- Triple Fast
16	Color 2- Triple Slow	36	Color 1&2 /Off Time- Triple Combo
17	Color 2- TripleFast	37	Color 1- Brake Pop
18	Color 2- Triple Combo	38	Color 2- Brake Pop
19	Color 1&2 / No Off Time-Single Slow Color 1&2 / No Off Time-Single Fast		Color 1- Steady On
			Color 2- Steady On
20			TOTAL = 40